



## THRESHOLD ATTEMPTED

Points Attempted: 5 Option 1 > Path: Option 1

## ALL OPTIONS

Select one of the following:

- ☐ **Option 1.** The project space is located in a LEED certified building.
- ☒ **Option 2.** The project space is located in a building with other environmentally beneficial characteristics.

## BUILDING WITH OTHER ENVIRONMENTALLY BENEFICIAL CHARACTERISTICS

Select all that apply:

- ☒ **Path 1.** Brownfield Redevelopment (1 point)
- ☐ **Path 2.** Stormwater Design - Quantity Control (1 point)
- ☐ **Path 3.** Stormwater Design - Quality Control (1 point)
- ☐ **Path 4.** Heat Island Effect - NonRoof (1 point)
- ☐ **Path 5.** Heat Island Effect - Roof (1 point)
- ☐ **Path 6.** Light Pollution Reduction (1 point)
- ☐ **Path 7.** Water Efficient Landscaping - Reduce by 50% (2 points)
- ☐ **Path 8.** Water Efficient Landscaping - No Potable Use or No Irrigation (2 points)
- ☐ **Path 9.** Innovative Wastewater Technologies (2 points)
- ☐ **Path 10.** Water Use Reduction - 30% Reduction (1 point)
- ☐ **Path 11.** Onsite Renewable Energy (up to 2 points)
- ☐ **Path 12.** Exemplary Performance and Other Quantifiable Environmental Performance (1 point)

Provide the following information as it pertains to the building in which the project is located.

## PATH 1. BROWNFIELD REDEVELOPMENT

Project site condition at the time of development of the building that the LEED project is located in took place:

Previously developed

**Upload SSc1-1.** Provide a letter from the environmental consultant or applicable regulatory agency stating that remediation has been achieved at the site to meet residential (unrestricted) use.

Upload

Files: 2

Path 1. Brownfield Redevelopment Points Documented:

1

## ADDITIONAL DETAILS

- ☐ Special circumstances preclude documentation of credit compliance with the submittal requirements outlined in this form.
- ☐ The project team is using an alternative compliance approach in lieu of standard submittal paths.

## SUMMARY

SS Credit 1: Site Selection Points Documented:

1